

**0232 – ELECTION COMMISSIONERS BOARD  
FISCAL YEAR 2022  
LEGISLATIVE RECOMMENDATION**

The Election Commissioner’s Mission is to provide reimbursement to the counties for state funded election expenses while assuring fair and orderly election procedures.

**TOTAL APPROPRIATION**

Appropriation		2019-2020	2020-2021	2021-2022
		Actual	Authorized	Legislative
436	Nonpartisan General Elections	\$0	\$1,600,000	\$1,600,000
580	Election Commissioners - Operations	\$590,179	\$621,127	\$647,199
581	Election Expenses	\$950,078	\$6,340,000	\$6,340,000
<b>Total</b>		<b>\$1,540,257</b>	<b>\$8,561,127</b>	<b>\$8,587,199</b>

**FUNDING SOURCES**

Funding Sources		2019-2020 Actual	%
Fund Balance	4000005	\$1,400,563	21.30
General Revenue	4000010	\$4,691,312	71.34
Performance Fund	4000055	\$0	0.00
Budget Stabilization Trust	4000130	\$0	0.00
Judicial Filing Fees	4000320	\$483,450	7.35
Other	4000370	\$500	0.01
<b>Total Funds</b>		<b>\$6,575,825</b>	<b>100.00</b>
<b>Excess Appropriation/(Funding)</b>		<b>(\$5,035,568)</b>	
<b>Grand Total</b>		<b>\$1,540,257</b>	

**CHANGE LEVEL REQUESTS**

**Election Commissioners - Operations (Appropriation 580)**

Commitment Item		2020-2021	2021-2022	
		Authorized	Legislative	Change Level
5010000	Regular Salaries	\$380,694	\$400,122	\$19,428
5010003	Personal Services Matching	\$122,623	\$129,267	\$6,644
5020002	Operating Expenses	\$109,810	\$107,810	(\$2,000)
5050009	Conference & Travel Expenses	\$3,000	\$5,000	\$2,000
<b>Total</b>		<b>\$616,127</b>	<b>\$642,199</b>	<b>\$26,072</b>

- Salary and match adjustments made in the current biennium were requested to continue into the next biennium.

- **\$2,000 was reallocated from the operating expenses line item to the conference and travel line item to accommodate additional expenses related to the two attorney's requiring continuing education.**

## **POSITIONS**

Total Authorized Positions FY2022: 7

Total Authorized Positions FY2021: 7

Increase / (Decrease): 0

Extra Help Positions FY2022:0

## **SPECIAL LANGUAGE REVISIONS**

No changes.